

MICRO-FRAISE Z3 · MICRO-ENDMILL Z3 · MICRO-FRÄSER Z3



23038-0.3 Version 11.09.2026



E25
UF

ULTRAFINE GRADE
HIGH-END GRADE
WITH VERY HIGH
HARDNESS AND
TOUGHNESS FOR
MICRO-MACHINING

$\lambda=30^{\circ}-35^{\circ}$
 $\gamma=8^{\circ}$

VARIABLE HELIX
ANGLES 30° - 35°
AND CUTTING
ANGLE 8°

angle
vif

SHARP EDGE

SIDE AND CENTER
CUT

l_1
5xD

CUTTING EDGE
LENGTH 5XD

FITTING LENGTH
EXTRALONG

IRREGULAR
TOOTHING

λ_2
 λ_1

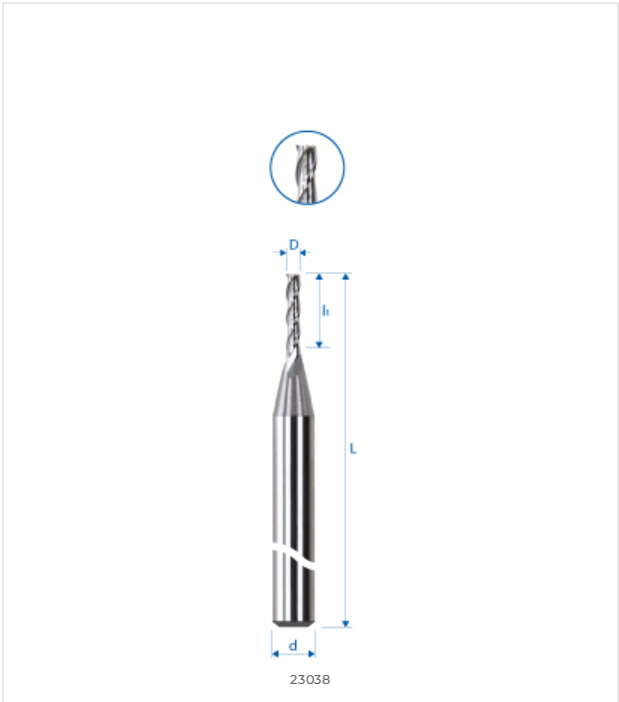
VARIABLE HELIX
ANGLES

MATERIAL COMPATIBILITY

●●● Excellent (3/3) ●●○ Good (2/3) ●○○ Possible (1/3) ○○○ Not recommended

Product material compatibility				
CATEGORY	MATERIAL	SPECIFICATION	GRP	23038-0.3
Alloyed and non-alloyed steels	Non-alloyed steels	Rm < 450 N/mm²	1a	●○○ 1/3
		Rm 450–700 N/mm²	1b	○○○ 0/3
		Rm 700–900 N/mm²	1c	○○○ 0/3
		Rm > 1200 N/mm²	1d	○○○ 0/3
Stainless steels	Stainless steels	Rm < 650 N/mm²	2a	○○○ 0/3
		Rm 650–950 N/mm²	2b	○○○ 0/3
		Rm > 950 N/mm²	2c	○○○ 0/3
Hardened steels	Hardened steels	44–56 HRC	3a	○○○ 0/3
		57–67 HRC	3b	○○○ 0/3
Exotic materials	Special alloys	< 32 HRC	4a	○○○ 0/3
		> 32 HRC	4b	○○○ 0/3
Graphite	Industrial graphite		5	●○○ 1/3
Cast iron	Grey / nodular cast iron	< 32 HRC	6a	○○○ 0/3
		> 32 HRC	6b	○○○ 0/3
Titanium	Titanium alloys	Rm < 600 N/mm²	7a	●○○ 1/3
		600 < Rm N/mm²	7b	●○○ 1/3
Nickel alloys	Inconel, Hastelloy	Rm < 1000 N/mm²	8a	○○○ 0/3
		Rm > 1000 N/mm²	8b	○○○ 0/3
Copper, brass, bronze	Copper-based	Rm < 850 N/mm²	9a	●●● 3/3
		Rm > 850 N/mm²	9b	●●● 3/3
Aluminum	Aluminum alloys	Si < 0.5%	10a	●●○ 2/3
		0.5% < Si < 5%	10b	●●○ 2/3
		Si > 5%	10c	○○○ 0/3
Synthetic materials	Engineering plastics	Thermoplastic	11a	●●● 3/3
		Thermoset	11b	●●● 3/3
Composite materials	Reinforced composites	Glass fiber / GFK	12a	●○○ 1/3
		Carbon fiber / KFK	12b	●○○ 1/3
Precious metals	Gold, platinum, silver	Gold	13a	●●● 3/3
		Platinum	13b	○○○ 0/3

TECHNICAL DRAWING



DIMENSIONS

NOMINAL DIMENSIONS	
D (0 / -0.01)	0.3 mm
d (h5)	3 mm
L	28 mm
l1	1.5 mm
l3	–
d3	–
R	–
e	–
Z	3
Chamfer K	–
w° collision angle	10.7°



E-SHOP / EZI CUT
eskenazi.ch/eshop/23038-0.3